

Clarity for Learning Planning Template	
<p>Standard 1: Demonstrate competency in a variety of motor skills and movement patterns.</p> <p>Standard 2: Apply knowledge of concepts, principles, strategies and tactics to movement and performance.</p>	
<p>Concepts (Nouns)</p> <p>Motor skills include tossing and catching.</p> <p>Strategies can be used during a game to help accomplish a task.</p>	<p>Skills (Verbs)</p> <p>Tossing and catching can be used in activities with a playground ball.</p> <p>Using strategies during a game can improve success.</p>
<p>Learning Progressions</p> <p>Tossing and Catching</p> <ul style="list-style-type: none"> Playground balls allow students to explore the motor skills of tossing and catching using a larger ball. Also, they explore catching a bounced ball. Dribbling can also be introduced both with their feet and hands. Many students have minimal experience using their feet to dribble or manipulate objects. <p>Strategies</p> <ul style="list-style-type: none"> Low organized, simple games used during the K-2 physical education program allow students to be introduced to and learn basic strategies such as spacing and using different speeds, forces, or levels during activities to improve performance. 	
Learning Intentions (I am learning to...)	Success Criteria (I know I'm successful when...)
<p>I am learning to perform motor skills</p> <p>I am learning to understand strategies</p>	<p>I know I am successful when I can:</p> <ul style="list-style-type: none"> Dribble a ball between my feet using 2 of 4 cues. Identify one strategy to improve my performance during a game.