

Clarity for Learning Planning Template	
Standard 1: Demonstrate competency in a variety of motor skills and movement patterns. Standard 2: Apply knowledge of concepts, principles, strategies and tactics to movement and performance.	
Concepts (Nouns) Motor skills include locomotor skills like hopping Strategies help us succeed when playing games.	Skills (Verbs) Hopping is a specific locomotor movement that gets us from one place to another Using strategies is one tactic when playing games.
Learning Progressions Hopping <ul style="list-style-type: none"> Hopping is a locomotor movement that involves moving on only one foot. Students progress from learning the cues while hopping in straight lines, to hopping in pathways, and hopping in relationship to other objects. Strategy <ul style="list-style-type: none"> In the K-2 program strategies are introduced beginning with the recognition that spatial awareness can provide an advantage during games. 	
Learning Intentions (I am learning to...)	Success Criteria (I know I'm successful when...)
I am learning to hop. I am learning to understand strategies in games.	I know I am successful when I can: <ul style="list-style-type: none"> Hop in a straight line demonstrating 3 of 4 cues Discuss a strategy to use during a simple game.