### **FAYETTE COUNTY PUBLIC SCHOOLS**

# Unit Framework for (Physical Education) – 6th Grade

	Invasion Games
UNITS Sample of units that can be included under teaching invasion games.	Flag football, lacrosse, hockey, soccer, rugby, ultimate frisbee, team handball, basketball
Big Ideas What enduring understandings are essential for application to new situations within or beyond this content?	Invasion games are team games in which the purpose is to invade the opponents' territory while trying to score points and keeping the opposing team's points to a minimum.
Essential Questions What questions will provoke and sustain student engagement while focusing learning?	<ol> <li>Standard 1:         <ol> <li>What are the key skills utilized in playing invasion games?</li> <li>What are game strategies involved in invasion games?</li> <li>What principles of offense and defense are utilized in invasion games?</li> <li>How can one adjust speed and distance while playing invasion games?</li> </ol> </li> </ol>
	<ul> <li>Standard 2:</li> <li>1. When would one apply certain skills in invasion games?</li> <li>2. How do you know when to apply strategy in invasion games?</li> <li>3. When and what locomotor and non lomotor skills are used in invasion games?</li> </ul>
	Standard 3  1. How does participation in invasion games improve physical fitness?  2. What skill-related components of fitness are used in invasion games?
	Standard 4  1. What are the rules and game strategies involved in invasion games  2. How do teamwork and sportsmanship affect game play?
	Standard 5  1. How can participation in invasion games support a healthy lifestyle?  2. What are the social benefits of engaging in invasion games?

#### **FAYETTE COUNTY PUBLIC SCHOOLS**

# Unit Framework for (Physical Education) – 6th Grade

Power Standards Which standards provide endurance beyond the course, leverage across multiple disciplines, and readiness for the next level?	NPES Standard 1: Demonstrate competency in a variety of motor skills and movement patterns.  Standard 2: Apply knowledge of concepts, principles, strategies and tactics to movement and performance.  Standard 3: The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.  Standard 4: The physically literate individual exhibits responsible personal and social behavior that respects self and others.  Standard 5: Demonstrate value of physical activity for health,
	enjoyment, challenge, self-expression and social interaction.
Supporting Standards Which related standards will be incorporated to support and enhance the enduring standards?	6.1.MP1. Demonstrate simple movement concepts, principles, strategies and tactics when learning and performing physical activities. 6.1.MP2. Demonstrate simple and combined motor skills in a variety of games and activities. 6.1.MP3. Perform a wide variety of locomotor movements in combination, using different pathways and directions, while moving around others and/or equipment. 6.1.MS1. Send and receive a variety of objects, adjusting for speed and distance, while applying appropriate performance cues. 6.2.MC1. Demonstrate how movement concepts, principles, strategies and tactics apply to the performance of various physical activities. 6.2.MC2. Demonstrate how motor skills and techniques need to be refined, combined and varied in the development of specialized skills for participation in games and activities. 6.2.MC3. Demonstrate how non-locomotor, locomotor and combination skills are used to build simple, creative sequences 6.3.PA2. Participate in a variety of physical activities. 6.3.PF1. Identify the components of skill-related fitness. 6.5.H1. Demonstrate that regular participation in physical activities supports the goals of fitness, reducing stress and a healthier lifestyle. 6.5.C1. Explain that physical activities provide opportunities for self-expression, social interactions and can be enjoyable and challenging. 6.5.SI1. Use personal and social behaviors that show respect to self and others in physical activity settings
<u>Learning Targets</u>	Students will understand, explain and apply rules and strategies to invasion games.
	111 455011 gairios.

Teaching and Learning Revised 2020 Page **2** of **3** 

#### **FAYETTE COUNTY PUBLIC SCHOOLS**

## Unit Framework for (Physical Education) – 6th Grade

What do you want your students to be able to do.	Students will demonstrate cooperation and sportsmanship. Students will identify and explain how fitness is important in invasion games. Students will understand, explain and apply concepts of offense and defense.
Essential Vocabulary What vocabulary must students know to understand and communicate effectively about this content?	dribble, pass, offense, defense, goal, shot, follow-through, anticipate, trapping,
Cross Curriculum Connections Are there opportunities to make connections to other disciplines (standards and curriculum programs)?	Social Studies Science
Assessing Learning How will you know when students have learned? How do you know students have successfully met the learning intention?	Teacher observation • Teacher checklist • Teacher/student discussion •Self assessment •Peer assessment
Instructional Strategies/Resources	direct instruction, modeling, differentiation  Dynamic Physical Education <a href="https://www.dynamicpeasap.com/">https://www.dynamicpeasap.com/</a> OpenPhysEd: <a href="https://www.openphysed.org">https://www.openphysed.org</a> SPARK: <a href="https://www.sparkfamily.org">https://www.sparkfamily.org</a> PE Central: <a href="https://www.pecentral.org">https://www.pecentral.org</a> SHAPE America: <a href="https://www.shapeamerica.org/">https://www.shapeamerica.org/</a>

<sup>\*\*</sup>Each Unit Framework guides planning and delivery of instruction. An Instructional Planning Companion tool to guide instructional planning (Unit/Lesson Plans) can be found on the Curriculum Platform.

Teaching and Learning Revised 2020 Page **3** of **3**