## **FAYETTE COUNTY PUBLIC SCHOOLS**

# Unit Framework for (Physical Education) – 8th Grade

	Net/Wall Games
UNITS Sample of units that can be included under teaching invasion games.	badminton, volleyball, spikeball, pickleball, tennis, table tennis, nitro ball
Big Ideas What enduring understandings are essential for application to new situations within or beyond this content?	Net/Wall games are games in which two teams or individuals send an object towards a court or target area that an opponent is defending. The overall goal is to send the object in a manner that makes it difficult for the opponent to return.
Essential Questions What questions will provoke and sustain student engagement while focusing learning?	Standard 1:  1. What are key skills used in net/wall games?  2. What are cues to execute skills in net/wall games?
	Standard 2:  1. What strategies can be used when on offense or defense in net/wall games?
	Standard 3  1. How can participation in net/wall games fulfill fitness and lifetime activities?  2. What skill-related components of fitness are used in net/wall games?
	Standard 4  1. What are the rules of net/wall games?  2. How do teamwork and sportsmanship affect game play?
Power Standards Which standards provide endurance beyond the course, leverage across multiple disciplines, and readiness for the next level?	NPES Standard 1: Demonstrate competency in a variety of motor skills and movement patterns.
	Standard 2: Apply knowledge of concepts, principles, strategies and tactics to movement and performance.
	Standard 3: The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.
	Standard 4: The physically literate individual exhibits responsible personal and social behavior that respects self and others.
Teaching and Learning	personal and social behavior that respects self and others.  Revised 2020 Page 1 of 3

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Supporting Standards Which related standards will be incorporated to support and enhance the enduring standards?	Standard 5: The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction.  8.1.MP1. Apply advanced movement concepts, principles, strategies and tactics when learning and performing physical activities.  8.1.MP2. Demonstrate refined and combined motor skills in a variety of games and activities.
	8.1.MP3. Perform controlled movements incorporating strategy in game-like situations. 8.1.MS1. Apply locomotor, nonlocomotor and manipulative skills while using appropriate performance cues in game-like situations. 8.2.MC1. Demonstrate how movement concepts, principles and game strategies and critical elements of activity-specific movement skills represent skilled performance. 8.2.MC2. Demonstrate how motor skills and techniques are refined, combined and varied in specialized skilled performance. 8.3.PA1. Evaluate the physical, social and mental/emotional benefits of being physically active. 8.4.SW1. Accept differences among classmates in physical development, maturation and varying skill levels by providing encouragement and positive feedback. 8.4.RE1. Demonstrate knowledge of rules and etiquette by self-officiating standard and modified physical activities. 8.4.RE2. Demonstrate cooperation skills by establishing rules and guidelines for resolving conflict. 8.4.SA1. Demonstrate knowledge of appropriate safety principles, rules and procedures in a variety of physical activities. 8.5.H1. Evaluate how personal physical, emotional/mental and social benefits gained from regular participation in physical activities support the goals of a healthy lifestyle. 8.5.SI1. Demonstrate respect for self and others by asking for help and/or helping others in various activities.
Learning Targets What do you want your students to be able to do.	Students will demonstrate good sportsmanship and cooperation in individual and team play. Students will identify, explain and demonstrate skills used in net and wall games.
	Students will identify and explain components of fitness utilized in net and wall games.  Students will explain how net and wall games improve or maintain fitness levels.  Students will identify and demonstrate offensive and defensive strategies in net and wall games.
Essential Vocabulary What vocabulary must students know to understand and communicate effectively about this content?	stroke, pass, rally, volley, ready position, skill-related fitness, serving, setting, follow-through,

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Cross Curriculum	Social Studies
<u>Connections</u>	Science
Are there opportunities to make connections to other disciplines (standards and curriculum programs)?	
Assessing Learning How will you know when students have learned? How do you know students have successfully met the learning intention?	Teacher observation • Teacher checklist • Teacher/student discussion •Self assessment •Peer assessment
Instructional	direct instruction, modeling, differentiation
Strategies/Resources	· ·
	Dynamic Physical Education <a href="https://www.dynamicpeasap.com/">https://www.dynamicpeasap.com/</a>
	OpenPhysEd: <a href="https://www.openphysed.org">https://www.openphysed.org</a>
	SPARK: https://www.sparkfamily.org
	PE Central: https://www.pecentral.org
**Each Unit Framework guides planning and delivery of instruction. An Instructional Planning	
Companion tool to guide instructional planning (Unit/Lesson Plans) can be found on the Curriculum Platform.	