## FCPS - Big Rocks for High School Mathematics

This document is a list of "big ideas" that are essential to mastery of course content and is not to be interpreted as a complete list of all topics to be taught. Content vocabulary should be an emphasis at ALL grades. In addition, the Math Practice Standards should be embedded throughout.

## Algebra 1:

1) Solve multi-step equations and inequalities in one variable and represent the solution on a number line.
2) Write and graph linear equations in two variables that model real world situations.
3) Solve systems of equations by multiple methods and interpret their solutions in real world context.
4) Use function notation to perform arithmetic operations; find the domain and range of functions.
5) Perform arithmetic operations on polynomials.
6) Use rational and irrational numbers in the appropriate context of a problem.
7) Factor quadratic functions; Solve and graph quadratic equations using multiple methods.
8) Summarize, represent and interpret one or two variable data.

## Geometry:

1) Use logic and proof to reason mathematically; make conjectures about, points, lines, angles, planes, polygons and other geometric figures.
2) Use various methods to prove figures are congruent or similar.
3) Classify polygons by their properties and use those properties to solve problems (parallel, perpendicular, angle relationships, triangles, etc.).
4) Use coordinate geometry (midpoint, distance, circles, parabolas) to analyze figures and solve problems.
5) Use properties of circles to solve problems involving chords, secants, tangents, inscribed angle, arcs, etc.
6) Introduce basic concepts of trigonometry including Pythagorean Theorem, sine, cosine, tangent, 45-45-90 and 30-60-90 triangles and use trig ratios to solve real world problems.
7) Use surface area and volume to analyze three dimensional figures including cross sections and ratios of perimeter, area and volume.

## Algebra 2:

1) Solve multistep linear equations and compound inequalities involving absolute value and graph the solution on a number line, when applicable.
2) Solve systems of equations and inequalities using multiple methods as appropriate.
3) Solve and graph quadratic equations using real and complex numbers; use the discriminant to determine the number and types of solutions; find domain and range.
4) Identify and graph conic sections.
5) Factor, solve, and graph polynomial equations. Determine the number and type of zeros for a polynomial; use maximums, minimums, zeros, intercepts to graph a polynomial; find domain range.
6) Use operations on radical expressions and solve equations. Include rational and negative exponents, nth roots and rationalizing denominators.
7) Use logarithms to simplify expressions and solve equations.
8) Perform operations on rational expressions and solve rational equations.
9) Expand knowledge of trigonometry to include all six trig functions, the unit circle, radian measure, Law of Sines and Law of Cosines, graphs of trigonometric functions including amplitude and period.
10) Use counting principle to find the number of ways an event can happen and find the probability of that event.
11) Find the nth term in an arithmetic or geometric sequence and find the sum of a series.
