2023-2024 World Language Unit Framework

Elementary 4th Grade

NM/NH (17) Fun with My Friends

KAS for World Languages

KAS for World Languages Blueprint

Unit Title: NM/NH (17) Fun with my Friends			Estimated Time Frame: 12 weeks (25-minute classes, 2x / week- 24 classes)		
Big Idea (Thematic Description)					
In this unit, students are learning how to make plans with friends. Key components include telling time, talking about schedules and different sports/games/activities.					
Targeted Proficiency/Performance Level			Power Language Skills		
Novice Mid/Novice High		-Communicating with a few sentencesInitiating, maintaining, and bringing to a close an interaction.			
Considerations	Prerequisite skills		Common Misconceptions		
-Students will have different lived experiences and access to organized extracurricular activities. -Students level of familiarity with analog and digital clocks -Outside of the USA, many countries use 24 hour clocks which may be a new concept for students.	-I like / I don't like -I want -Telling time to the nearest h	our	-Formation of time		
Common Performance Based Summative Assessment			Assessed Modes of Communication		

There is not a common assessment unique to this unit.	Interpersonal Speaking, Presentational Writing			
Link to Common Assessment reflects units 12-21.				

Optional Performance Based Summative Assessment

FCPS language proficiency rubrics are available in two formats: Single Point Proficiency Rubric or Continuum Proficiency Rubric.

Enduring Standards (11 Standards based on 5Cs)- [Assessed standards are within Communication and Cultures]

Communication

- Interpretive Communication: Learners understand, interpret, and analyze what is heard, read, or viewed on a variety of topics.
- Interpersonal Communication: Learners interact and negotiate meaning in spoken, signed, or written conversations to share information, reactions, feelings, and opinions.
- **Presentational Communication:** Learners present information, concepts, and ideas to inform, explain, persuade, and narrate on a variety of topics using appropriate media and adapting to various audiences of listeners, readers, or viewers.

Cultures

- Relating Cultural Practices to Perspectives: Learners use the language to investigate, explain, and reflect on the relationship between the practices and perspectives of the cultures studied.
- Relating Cultural Products to Perspectives: Learners use the language to investigate, explain, and reflect on the relationship between the products and perspectives of the cultures studied.

Connections

- **Making Connections:** Learners build, reinforce, and expand their knowledge of other disciplines while using the language to develop critical thinking and to solve problems creatively.
- Acquiring Information and Diverse Perspectives: Learners access and evaluate information and diverse perspectives that are available through the language and its cultures.

Comparisons

- Language Comparisons: Learners use the language to investigate, explain, and reflect on the nature of language through comparisons of the language studied and their own.
- **Cultural Comparisons:** Learners use the language to investigate, explain, and reflect on the concept of culture through comparisons of the cultures studied and their own.

Communities

- School and Global Communities: Learners use the language both within and beyond the classroom to interact and collaborate in their community and the globalized world.
- **Lifelong Learning:** Learners set goals and reflect on their progress in using languages for enjoyment, enrichment, and advancement.

Guiding Questions

Communication: Intercultural:

GQ: What do I like to do with my friends?

GQ: What do kids do for fun around the world?

KAS for WL (Performance Indicators)	Sample Learning Intentions	Sample Success Criteria	(Optional) Formative Assessment	Essential Vocabulary /Phrases
NH.C.1.IR/IL.Q1 Informational and Fictional Texts I can identify the topic and	I am learning about sports and games around the world so I can share what I like to	I can identify sports/games played around the world.		Sports / Games Activities (To play, To do)
some isolated facts from simple sentences in informational and fictional texts.	do with my friends.	I can compare and contrast sports/games from around the world.		And / But Opinions (It's fun, it's boring)
NM.C.2.IS/IL/IW.Q3 Preferences and Opinions		I can tell what sports/games I like to play.		Q: What do you like to do?
I can express my own preferences or feelings		I can ask and answer		

and react to those of others, using a mixture of practiced or memorized words, phrases, simple sentences, and questions. NH.C.3.PW/PS.Q2 Preference or Opinion I can present on familiar and everyday topics, using simple sentences most of the time. N.ICC.1.INV.Q2 Practices In my own and other cultures, I can identify some typical products related to familiar everyday life.		questions about what I like to do with my friends.	
NH.C.1.IR/IL.Q1 Informational and Fictional Texts I can identify the topic and some isolated facts from simple sentences in informational and fictional texts. NM.C.2.IS/IL/IW.Q3 Preferences and Opinions I can express my own	I am learning to tell time so I can make plans with my friends.	I can identify a time on a schedule/invitation. I can tell what time an activity is. I can tell what time I want to play/do different activities. I can compare and contrast after school	Time (hour and half hour) Q: At what time? Q: What do you want to do?

preferences or feelings and react to those of others, using a mixture of practiced or memorized words, phrases, simple sentences, and questions. NH.C.3.PW/PS.Q2 Preference or Opinion I can present on familiar and everyday topics, using simple sentences most of the time. N.ICC.1.INV.Q2 Practices In my own and other cultures, I can identify some typical products			activity schedules from around the world. I can ask and answer at what time I want to do an activity. I can make plans with my friends.			
related to familiar everyday life.						
Suggested Anchor Materials Reso		Resource	esources		Extension of Learning	
		-Culturally authentic schedules/invitations -Visuals of culturally authentic sports/activities				